education lifeskills

COURSE OVERVIEW

Infinity Media Awareness

SCH 202

COURSE DESCRIPTION

Infinity is a social media awareness course for today's students. It covers four separate subjects; gaming, sexting, social media addiction, and cyber-bulling. This is not an educational course, rather, It is a cognitive awareness course that focuses on prevention and early intervention. It is written as historical fiction as it follows the lives of young people as they encounter real and possible problems with social media. The Infinity course is a timely solution for assisting students to manage their online activity and focus on their academic success.

LEARNING OBJECTIVES & SKILL DEVELOPMENT

- Equip students with the necessary thinking skills to avoid the dangers of the internet
- Increase student awareness of possible consequences of sexting, gaming and social media
- Students will learn how better manage their online activities.
- Students will develop skills and techniques for avoiding internet social addictions.

RECOMMENDED USES

- Self-Directed—Student does most of the course work independently with a parent or mentor.
- Group—To be completed at school in a group format with a facilitator.
- Hybrid—A combination of self directed learning and group instruction.
- Blended Learning—A combination of online and offline curriculum

COURSE INFORMATION

Author and Publisher: ACCI Lifeskills
Course Format: eLearning and Printed Workbook
Item Number: SCH 202
eLearning Length: 186 Slides
Scientific Model: Cognitive Restructuring

Workbook Pages: 36
Course Length: 4-6 hours
Instructor Guide: G605

COURSE CONTENT

Unit 1: GAMING
Gaming addiction can be mentally, emotionally, and physically addictive.

Unit 2: SEXTING
Sexting is not smart, naked pics can last a lifetime on the internet.

Unit 3: SOCIAL MEDIA
Are you addicted to social media? Take self evaluation!

Unit 4: CYBERBULLYING
What is cyberbullying and how can you tell you're a victim.

PURCHASE OPTIONS

- License to reprint
- Purchase individual courses
- Customized eLearning platform
- Parent Enrollment
- School Referral

eLEARNING ACTIVITIES

Narration
Story Telling
Animation
Gamification
Animated Thoughts
Self Assessments
Interactive Images